

Uxbridge/Georgina Interlock

Pee Wee Division - 2010

General Information

Start times:	Curfew:	- 2 Hours
Keswick: 6:30	Game Length	- 5 innings
Udora: 6:45	Official Game	- 3 ½ innings
Pitching Distance: - 50'	Distance Between Bases:	- 75'

Timing

1. Utilizing the 15 min. grace period shall have no effect upon the official start time (ex, if the start time is 6:30 that will remain the official start time even if the game actually begins at 6:45); however, in the case of a rain delay or equipment problem, the start time shall be determined by the plate umpire. The latter is, or shall designate, the official timekeeper.
2. All games shall be five [5] innings long, although three and a half [3- 1/2] innings shall constitute a game if the dead ball time is reached. No new inning will begin after 1 hour and 45 minutes and the final score for games halted due to curfew will revert to the last complete inning.

Equipment

3. Shoes with metal cleats are not allowed. Wooden bats are permitted, but must be approved by the game umpire.

Players

4. A team shall forfeit with fewer than 7 players after a 15 minute delay from the scheduled start time. If both teams cannot field a team, both teams shall forfeit the game. The maximum number of defensive players is 9.

5. Players may be called up from a lower house league division, but not from another team in the same division. Those players called up are not allowed to pitch. Players can only be called up if the team has fewer than 9 players.
6. **No player shall play the same position more than 2 consecutive innings (The entire outfield is considered one position).**
7. No player shall sit twice before every player has sat at least once.
8. Players shall bat in their proper rotation and the batting order cannot change after the game commences. Players who arrive late must be added to the bottom of the batting order. For play-off games, once a player misses batting for the 2nd time, they will not be permitted to play in that game.
9. If a player needs to leave a game (injury etc) they will be scratched, however there is NO automatic out when their spot is reached in the batting order.
10. Pitchers may pitch for a maximum of **six [6]** consecutive outs or to a maximum of **80 pitches** (OBA Pitch count) and may be changed at any time during the course of the game or inning. However once a pitcher is removed from the mound, he may not pitch again in that game.
11. No player may play in the pitcher's and catcher's positions within the same game (OBA Pitcher/Catcher rule)
12. Coaches will be permitted two [2] visits to the mound per pitcher to confer with their player. The third [3rd] such visit to the same pitcher will result in the player being removed from the mound.
13. A mound visit occurs when any coach or manager:
 - A. crosses the foul line
 - B. has any communication with the pitcher and thus
 - C. causes play to be delayed
14. New pitchers are permitted 7 warm-up pitches; returning pitchers are permitted 3 warm-up throws.
15. A pitcher must be substituted for if he hits any batters three times in one inning or any four batters during the game.

16. When a ball is in the infield stealing home is not allowed, (the infield includes all area in front of the bases and between foul lines).

Play

17. Pre-game infield warm ups are permitted; however, they must be completed for both teams prior to the plate conference involving managers and umpires.
18. A batter may run on a dropped third strike when first base is unoccupied or when first base is occupied with two outs. If a batter does not realize the situation and does not run to first base, he/she shall be called out when he/she leaves the dirt circle around home plate.
19. With two (2) outs and the catcher on base, the latter shall be replaced by the last player called out.
20. Leadoffs and stealing ARE permitted.

Scoring

21. The maximum number of runs scored in any half inning shall be five [5]; however, the 4th and 5th innings are open innings and as many runs as is possible may be scored during these two innings.
22. Should a team be leading by ten [10] runs after four [4] innings, they shall be awarded the win [YSIBA mercy rule].